

**MATHS**

As Y1/2 mathematicians, our children will access the White Rose scheme and study:  
 Y1 – place value, money and time  
 Y2 – statistics, position and directions

**Design Technology**

As designers, the children will:

- Evaluate products that use wheels and axels to move
- Know how to make an object move
- Design and make a moving vehicle with wheels and axels
- Evalaute their final product

**Writing**

As writers, the children will write:

- Dictated sentences
- A story
- A character and setting description
- A letter
- A non-chronological report
- A recount
- A noisy poem

**History**

As historians, the children will learn about:

- Transport in Doncaster in the past
- How trains have changed
- Why Flying Scotsman is famous
- Why Mallard is famous
- Why Flying Scotsman and Mallard are important to Doncaster

**The race for the fastest train**

**Some subjects do not link directly to the theme and will therefore be taught discretely.**

**PE**

As athletes, the children will be covering:

- Athletics
- Strike, Catch & Field

**PSHE (Jigsaw)**

Changing me

**RE**

We will discuss:  
 What does it mean to belong to a faith community?

**Science**

As scientists, the children will learn about:

- Summer
- How to stay safe in the sun
- How temperature and changes over the year
- How animals and plants change over the year
- 4 seasons and what happens to each season

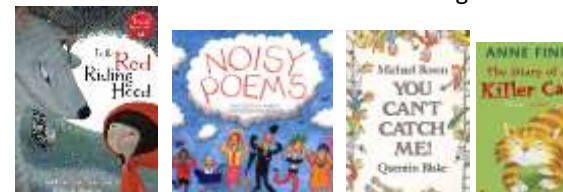
**Reading**

**Little Wandle Phonic Scheme**

The school uses the phonic scheme Little Wandle. The children will have a daily phonic session and 3 practice reading sessions a week. Reading sessions will include decoding, fluency and comprehension skills.

**Reading**

The children will be exposed to a range of texts through discrete guided reading sessions, hooks for writing and storytime at the end of the day. These are some of the books we will be reading this half term:



**Computing**

As users of technology, the children will:

- Develop an understanding of instructions in a sequence
- Design, create and test a floor robot
- Design algorithm to make a robot move

**Music**

As musicians, the children will listen to a range of songs, sing and play instruments.  
 Topic: Reflect, Rewind and Replay  
 Genre: Various